



BATTLE REPORT

COMBAT VEHICLE ENGAGEMENTS

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UNITED STATES ARMY TRAINING AND DOCTRINE COMMAND

BULLETIN NO 12

BATTLE REPORT: COMBAT VEHICLE ENGAGEMENTS

Battle reports are used to disseminate lessons learned about how to fight on the modern battlefield. Data derived from observations, simulations, tests, and/or other evaluations are in the form of TRADOC bulletins entitled "Battle Reports." These reports convey important developments of immediate interest to TRADOC agencies and to field commanders. They provide interim guidance until their content can be integrated into appropriate How-To-Fight, How-To-Support, or other doctrinal publications.

TRADOC centers, schools, agencies, and field commanders are encouraged to submit material for inclusion in future battle reports to HQ TRADOC, ATTN: ATDOC-DDD, Fort Monroe, VA 23651.

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Introduction

Recent technological advances have led to armor developments which substantially improve armored vehicle protection against both kinetic and chemical energy projectiles. Such armor is normally found on the front of modern tanks. So engage enemy tanks from flanks and rear.

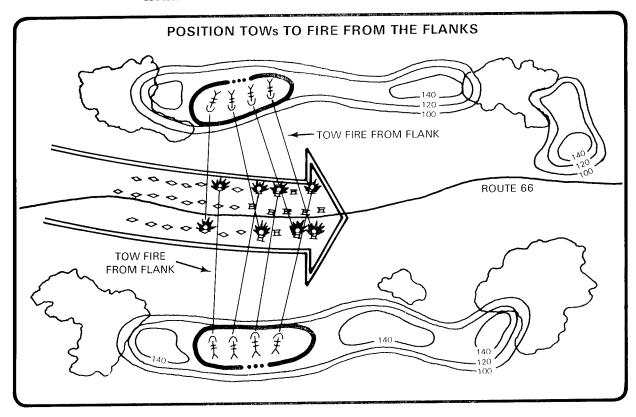
Locate battle positions along the flanks of enemy avenues of approach to allow flank and rear shots. Flank positions also place the enemy at a disadvantage because he must divide his attention in three directions—to the front and sides.

Since engagement ranges are usually shorter from flank positions, there is a better chance of hitting the target. Also, more enemy targets will normally be in range.

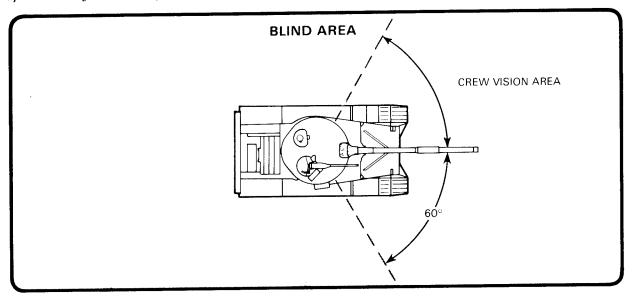
TOWs

(Tube-launched, optically tracked, wire-guided antitank missile)

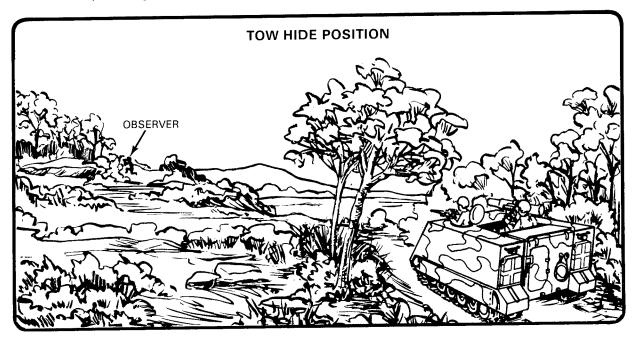
Position TOWs to kill enemy armored vehicles from the flanks. Avoid shooting TOWs at the front of enemy tanks. Remember, the gun on an attacking tank is usually pointed in the direction the tank is moving—to the front.



If you shoot from the flanks, the enemy tank will have trouble seeing you. If the enemy can't see you, he can't shoot you so hit him in his blind area.

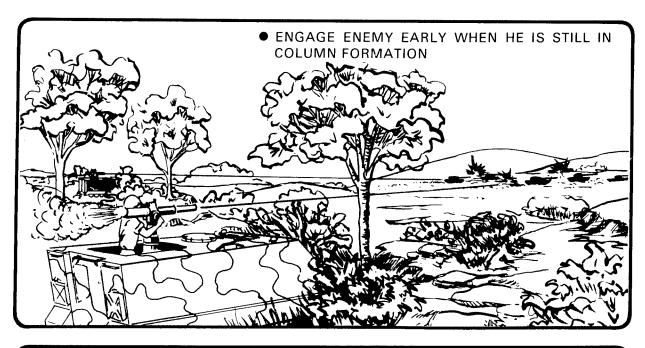


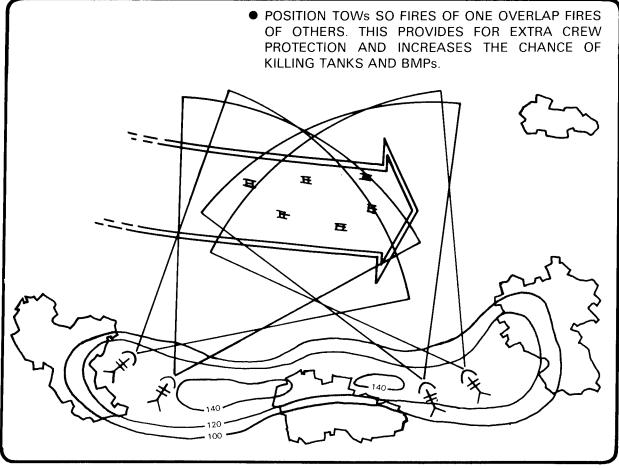
Use hide positions for TOWs when not firing. This means you must use observers to find targets and call TOW vehicles forward to firing positions.



Prepare TOW firing positions so that TOW vehicles can move into them rapidly. Make sure these positions have cover, concealment, and covered routes of withdrawal.

Select alternate positions so they can be used if primary positions are smoked.





Dragons

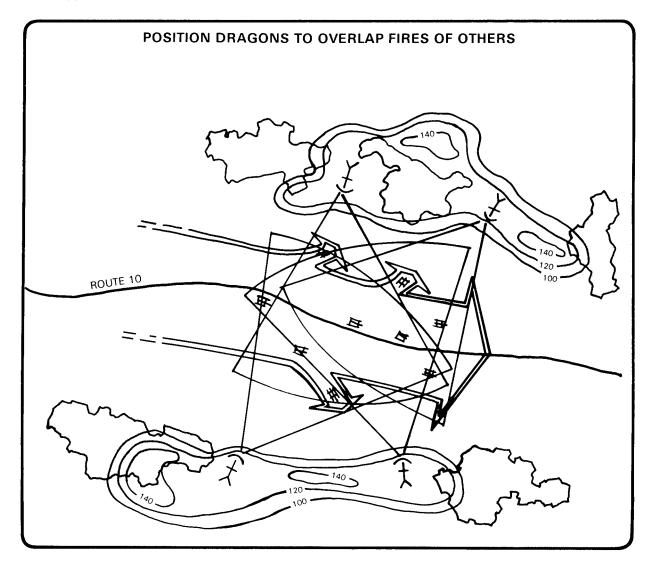
Put Dragons in areas that have good cover and concealment. Since Dragons are ground mounted, crew protection depends on a well-prepared position.

Position Dragons to kill enemy tanks from flanks and rear. First, kill tanks and BMPs that present the greatest threat, then the others.

Position Dragons so that fires of one overlap fires of others. Position Dragons to kill tanks and BMPs attacking other Dragon positions.

Select alternate positions that can be reached by covered routes. Move to these alternate positions when primary positions are smoked or discovered.

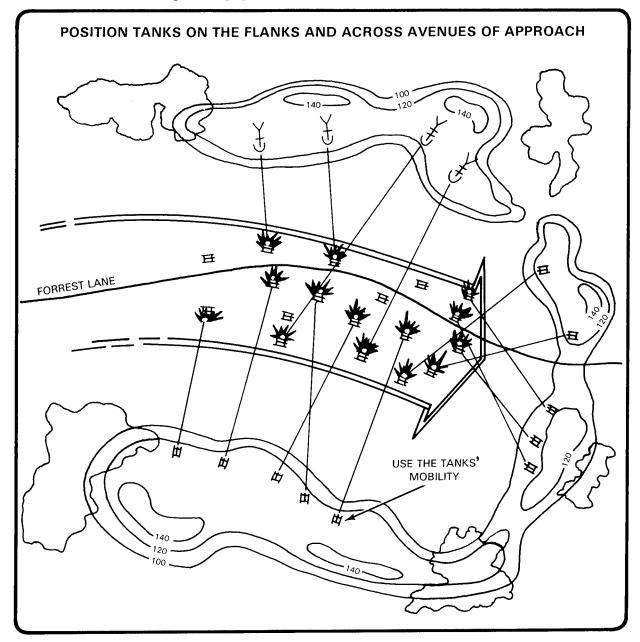
Select covered withdrawal routes that allow a quick return to fighting vehicles.



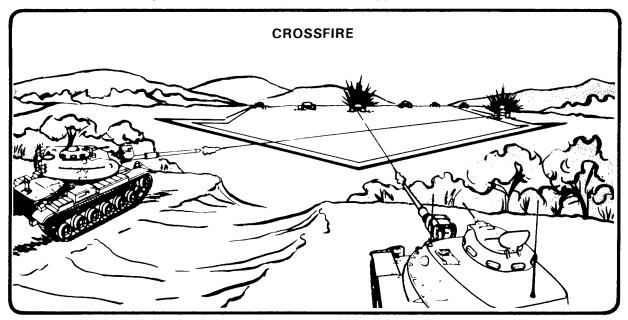
Tanks

Use the armor protection and mobility of tanks to move quickly between hastily prepared positions in front of and on flanks of the enemy.

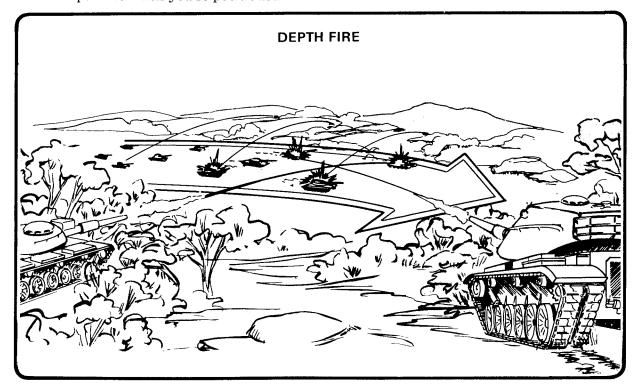
Position tanks across the avenue of approach as well as the flanks. As the enemy approaches the battle position, tanks across the avenue of approach engage at maximum range. When the enemy moves within range of the tanks and antitank guided missiles (ATGM) located on flanks, the weapons engage.



Use crossfire when you're astride enemy avenues of approach.

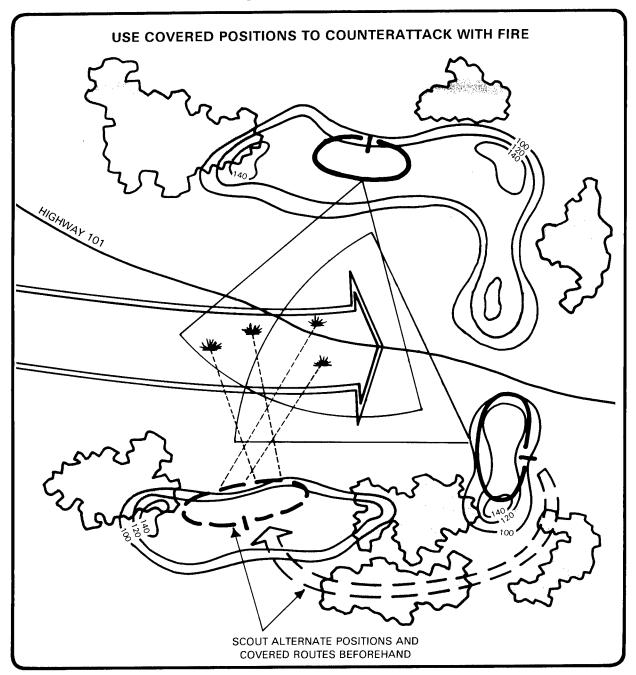


Use depth fire when you're positioned on the flanks.



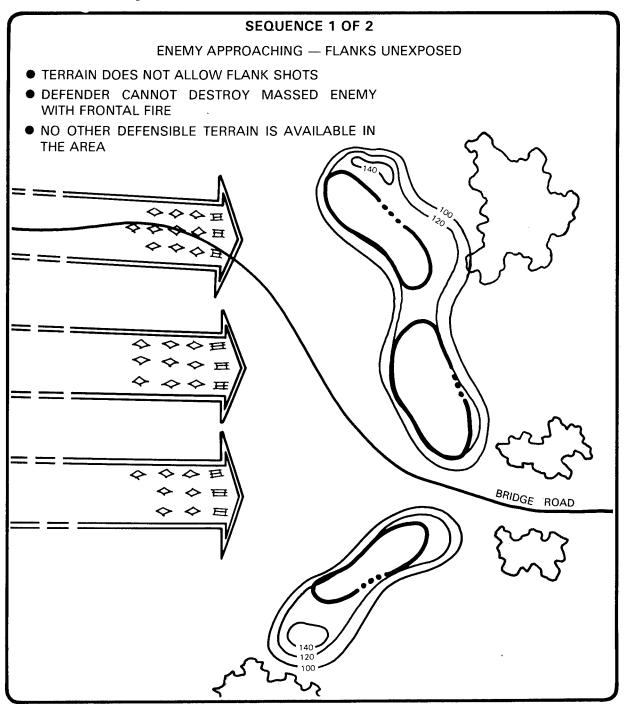
Position tanks on either flank of an avenue of approach so that their fires overlap. Overlapping fires increase the chances of killing all enemy tanks. Position tanks so they can move rapidly between positions. Move tanks along covered routes to positions where they can counterattack the enemy with fire.

Select alternate positions that can be reached by covered routes. Move to these alternate positions when primary positions are smoked.



Mines and Obstacles

When tanks and ATGMs cannot be positioned for flank shots because of terrain, use mines and obstacles to make the enemy change direction so his flanks are exposed.



SEQUENCE 2 OF 2 ENEMY DIRECTION CHANGED — MINES HAVE EXPOSED FLANK MASS FIRES ON ENEMY MINE ROLLERS AND PLOWS TRYING TO MAKE LANES THROUGH MINEFIELDS • PLACE MINES AT RANGES WHERE BOTH TANKS AND TOWS CAN KILL ENEMY ARMORED VEHICLES BRIDGE ROAD

Ordering TRADOC Bulletins

A series of TRADOC Bulletins is being published by HQ TRADOC to provide commanders with timely technical information on weapons, tactics, and training techniques. The bulletins are not intended to supplant doctrinal publications, but to supplement how-to-fight material with data derived from tests, intelligence, or other sources which probe "why?"

TRADOC Bulletins are developed by HQ TRADOC, using the most comprehensive and current military and civilian data available. Army Training and Evaluation Programs (ARTEP), Field Manuals (FM), and Training Circulars (TC) continue to be the primary training references. TRADOC Bulletins supplement them with an explanation of why we are training in a given manner. TRADOC Bulletins should enable commanders to better stimulate and motivate subordinates to understand why we train the way we do.

TRADOC Bulletins are cataloged in DA Pamphlet 310-3 (Index of Doctrinal, Training and Organizational Publications). The series is numbered consecutively, and each TRADOC Bulletin is announced at the time of printing in the information bulletin distributed to all pinpoint account holders by the US Army AG Publications Center.

Additional copies can be requisitioned from the US Army AG Publications Center, Baltimore, MD 21220.

DA Pamphlet 310-10 explains the pinpoint distribution system and how to establish or update an existing account at the US Army AG Publications Center.

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31 AUGUST 1979

DONN A. STARRY

General, United States Army Commanding

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Additional copies can be requisitioned from the US Army Adjutant General Publications Center, 2800 Eastern Boulevard, Baltimore, MD 21220.

Other comments:

FEEDBACK — YOUR TURN

TRADOC Bulletins are designed to present timely information on weapons, tactics, and training to units in the field. Bulletins focus on the "why" or rationale for our doctrine. Your response to the questionnaire will help us stay on target.

	Rank	Branch		Type Unit		
	Component	(Act, NG, Res)				
2.	Are you located	at:				
		Company levelBattalion level		Brigade level Other (specify)		
3.	Where did you s	ee this bulletin?				
		Company dayroomOrderly room		Library Other (specify)		
	Did this bulletin	(check any or all):				
		 Give you info you didn' Help in training? Provide you with info you Convince you that you 	ou received before?			
	Which leaders/soldiers in your units do you think will make best use of this bulletin?					
	E3/E E5/E PLT S	6	PLT LDR 1ST SGT CO CDR	BN STAFF BN CDR OTHER		
•	How will this bu	ılletin be used in your un	it?			
	Which of these	Bulletins have you read?				
	#1 (U) Ra #2 (C) Sa #2 (U) Sa #3 (C) Th #3 (U) Th #4 (C) Sa #5 (U) Tr #6 (U) Ca #7 (U) Th #9 (U) In #10 (U) Sa	ange and Lethality of US a ange and Lethality of US a oviet ATGMs: Capabilities oviet ATGMs: Capabilities he Soviet RPG-7 Antitank he Soviet RPG-7 Antitank oviet ZSU 23-4: Capabilities aining with LAW ountersurveillance and Ca he BMP: Capabilities and I fantry Fighting Positions oviet Main Battle Tank: Ca attle Report: Small Unit Ta	and Soviet Antiarmond Countermeasu and Countermeasu Grenade Launcher Grenade Launcher es and Countermease mouflage Limitations	or Weapons res (U) res (U) sures (U)		
	What other types	s of Bulletins would help	you?			